PATENT APPLICATION FEE DETERMINATION RECORD

Application or Docket Number

Effective December 29, 1999						09/652260				
CLAIMS AS FILED - PART I (Column 1) (Column 2)						SMALL I	•	OR	OTHER SMALL	•
FC	R .	NUMBE	R FILED	NUMBER E	XTRA	RATE	FEE		RATE	FEE
ВА	SIC FEE		Pour Pour Palante San				345.00	OR		690.00
TOTAL CLAIMS 23 minus 20= * 3					X\$ 9=		OR	X\$18=	54.00	
INDEPENDENT CLAIMS 9 minus 3 = 6				X39=		OR	X78=	468.00		
MULTIPLE DEPENDENT CLAIM PRESENT						+130=		OR	+260≈	
* If the difference in column 1 is less than zero, enter "0" in column 2					TOTAL		OR	TOTAL	12/2,00	
7.19.04 CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)						SMALL	ENTITY	OR	OTHER SMALL	THAN
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	. 3	Minus	23	=	X\$ 9=		OR	X\$18=	
	Independent	· 3	Minus	··· 9	=	X39=	,	OR	X78=	
	FIRST PHESE	NIATION OF MU	JUIPLE DEF	ENDENT CLAIM		+130=		OR	+260=	X
						TOTAL ADDIT, FEE		OR	TOTAL ADDIT, FER	
		(Column 1)		(Column 2)	(Column 3)	AUDIT, FEE		•	ADDIT. PER	1
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	•	Minus	**	= ·	X\$ 9=		OR	X\$18=	
	Independent	AUTATION OF M	Minus	PENDENT CLAIM	=	X39=		OR	X78=	
	THOTTREE	·		ENDERN OF MA		+130=		OR	+260=	
								OR	TOTAL ADDIT. FEE	
(Column 1) (Column 2) (Column 3)										
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMEN'T		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDÍ- TIONAL FEE
	Total	•	Minus	**	=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	= .	· X39=		OR	X78=	
Ľ	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+130=	-			<u> </u>
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.								OR	+260=	
"	"If the entry in column 1 is less than the entry in column 2, write "U in column 3. "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20" ADDIT. FEE ADD									